

TEAM STATISTICS

As of 09.01.2005

(Ranked by highest SG% / highest GP)

Scoring Efficiency

R Team	GP	GF	SSG	S	SG%
1 NED	5	29	148	177	16.4
2 JPN	5	32	172	204	15.7
3 CHN	5	16	95	111	14.4
4 ROM	5	23	158	181	12.7
5 SCG	5	11	111	122	9.0
6 LTU	5	5	59	64	7.8

(Ranked by highest PP% / highest GP)

Power Play

R Team	GP	ADV	PPGF	PP%	TPP	M:S
1 JPN	5	31	11	35.48	49:13	04:28
2 ROM	5	30	9	30.0	42:00	04:40
3 NED	5	31	8	25.81	48:05	06:00
4 CHN	5	33	6	18.18	59:27	09:54
5 SCG	5	18	2	11.11	24:43	12:21
6 LTU	5	29	1	3.45	44:43	44:43

(Ranked by highest PK% / highest GP)

Penalty Killing

R Team	GP	DVG	PPGA	PK%	TSH	M:S
1 JPN	5	24	0	100.0	43:02	00:00
2 CHN	5	34	6	82.35	64:24	10:44
3 NED	5	26	5	80.77	33:55	06:47
4 ROM	5	19	4	78.95	25:30	06:22
5 SCG	5	33	9	72.73	49:52	05:32
6 LTU	5	36	13	63.89	51:28	03:57

(Ranked by highest SVS%)

Goalkeeping

R Team	GP	GA	SVS	SOG	SVS%	GAA	SHGA	PPGA	SO	ENG
1 JPN	5	4	74	78	94.87	0.8	0	0	2	0
2 CHN	5	14	128	142	90.14	2.8	0	6	0	0
3 NED	5	14	108	122	88.52	2.8	0	5	1	0
4 ROM	5	13	96	109	88.07	2.6	1	4	0	0
5 LTU	5	35	201	236	85.17	7.0	1	13	0	0
6 SCG	5	36	136	172	79.07	7.2	1	9	0	2

(Ranked by highest PIM)

Penalties

R Team	GP	2	5	10	GM	MP	PIM	PAVG
1 CHN	5	42	1	2	1	0	129	25:48
2 SCG	5	42	0	3	0	0	114	22:48
3 LTU	5	45	0	0	0	0	90	18:00
4 ROM	5	32	0	0	0	1	89	17:48
5 NED	5	32	0	0	0	0	64	12:48
6 JPN	5	29	0	0	0	0	58	11:36

(Ranked by highest NET / lowest GP)

Shorthanded Goals

R Team	GP	SHGF	SHGA	NET
1 CHN	5	2	0	2
2 JPN	5	1	0	1
3 NED	5	0	0	0
4 LTU	5	0	1	-1
=4 ROM	5	0	1	-1
=4 SCG	5	0	1	-1

(Ranked by highest average attendance)

Attendance

R Team	GP	Spect	AVG
1 ROM	5	6800	1360
2 JPN	5	3000	600
3 CHN	5	2900	580
4 NED	5	2500	500
5 LTU	5	2100	420
6 SCG	5	1900	380
TOT Total	15	9600	640

Total number of spectators : 9600

Average of spectators per game: 640

LEGEND

2 2 minute penalties	GP Number of game played	S Shots
5 5 minute penalties	MP Match penalties	SG% Percentage of goals from total shots
10 10 minute penalties	M:S Average time in min:sec	SHGA Shorthanded goals against
ADV Advantage (times on power play)	NET SHGF - SHGA	SHGF Shorthanded goals for
AVG Average	PAVG PIM in average per game	SO Shutouts
DVG Disadvantage (times shorthanded)	PIM Penalties in minutes	SOG Shots on goal
ENG Empty net goal	PK% Penalty killing percentages	SSG Shot saved by goalkeeper
GA Goals against	PPGA Power play goals against	SVS Saves
GAA Goals against average per 60 minutes	PPGF Power play goals for	SVS% SVS in percentage from total SOG
GF Goals for	PP% Power play eff. in percentage	TPP Time on power play
GM Game/Gross misconducts	R Ranking	TSH Time shorthanded

TOURNAMENT PROGRESS

As of 09.01.2005

Round Robin

Game	Group	Teams	Venue	Date	Time	Results	1	2	3	OT	GWS
1	Round Robin	LTU-NED	M. Flamaropol	Mon 03.01	13:30	2 - 7	2 - 3	0 - 2	0 - 2	0 - 0	0 - 0
2	Round Robin	CHN-JPN	M. Flamaropol	Mon 03.01	17:00	0 - 5	0 - 1	0 - 2	0 - 2	0 - 0	0 - 0
3	Round Robin	SCG-ROM	M. Flamaropol	Mon 03.01	20:30	3 - 6	1 - 0	1 - 3	1 - 3	0 - 0	0 - 0
4	Round Robin	NED-CHN	M. Flamaropol	Tue 04.01	13:30	3 - 2	2 - 1	0 - 1	1 - 0	0 - 0	0 - 0
5	Round Robin	JPN-SCG	M. Flamaropol	Tue 04.01	17:00	12 - 1	3 - 0	5 - 0	4 - 1	0 - 0	0 - 0
6	Round Robin	ROM-LTU	M. Flamaropol	Tue 04.01	20:30	9 - 1	5 - 0	1 - 0	3 - 1	0 - 0	0 - 0
7	Round Robin	JPN-LTU	M. Flamaropol	Thu 06.01	13:30	9 - 0	2 - 0	5 - 0	2 - 0	0 - 0	0 - 0
8	Round Robin	CHN-SCG	M. Flamaropol	Thu 06.01	17:00	4 - 3	1 - 0	2 - 1	1 - 2	0 - 0	0 - 0
9	Round Robin	ROM-NED	M. Flamaropol	Thu 06.01	20:30	5 - 4	3 - 0	2 - 1	0 - 3	0 - 0	0 - 0
10	Round Robin	SCG-LTU	M. Flamaropol	Fri 07.01	13:30	4 - 1	1 - 0	2 - 0	1 - 1	0 - 0	0 - 0
11	Round Robin	NED-JPN	M. Flamaropol	Fri 07.01	17:00	2 - 5	1 - 1	1 - 2	0 - 2	0 - 0	0 - 0
12	Round Robin	ROM-CHN	M. Flamaropol	Fri 07.01	20:30	2 - 4	1 - 1	0 - 1	1 - 2	0 - 0	0 - 0
13	Round Robin	LTU-CHN	M. Flamaropol	Sun 09.01	13:30	1 - 6	1 - 2	0 - 2	0 - 2	0 - 0	0 - 0
14	Round Robin	NED-SCG	M. Flamaropol	Sun 09.01	17:00	13 - 0	5 - 0	5 - 0	3 - 0	0 - 0	0 - 0
15	Round Robin	JPN-ROM	M. Flamaropol	Sun 09.01	20:30	1 - 1	1 - 0	0 - 0	0 - 1	0 - 0	0 - 0

Group Round Robin

R	Team	GP	W	T	L	GF:GA	GDF	PTS
1	JPN	5	4	1	0	32:4	28	9
2	ROM	5	3	1	1	23:13	10	7
3	NED	5	3	0	2	29:14	15	6
4	CHN	5	3	0	2	16:14	2	6
5	SCG	5	1	0	4	11:36	-25	2
6	LTU	5	0	0	5	5:35	-30	0

Note:

As if becomes known what team will be in a play-off game, that team code will replace the descriptive code.

Legend:

1 1st period	2 2st period	3 3st period	An Group A rank	Bn Group B rank
GA Goals against	GDF Goal Difference	GF Goals for	GP Games played	GWS Game winning shot
L Losses	Ln Loser, game 'n'	OT Overtime	PTS Points	T Ties
W Wins	Wn Winner, game 'n'			

FINAL RANKING

As of WED 03 AUG 2005

Standings

Group Round Robin

R	Team	GP	W	T	L	GF:GA	GDF	PTS
1	JPN	5	4	1	0	32:4	28	9
2	ROM	5	3	1	1	23:13	10	7
3	NED	5	3	0	2	29:14	15	6
4	CHN	5	3	0	2	16:14	2	6
5	SCG	5	1	0	4	11:36	-25	2
6	LTU	5	0	0	5	5:35	-30	0

Note:

As if becomes known what team will be in a play-off game, that team code will replace the descriptive code.

Legend:

1 1st period

2 2nd period

3 3rd period

An Group A rank

Bn Group B rank

GA Goals against

GDF Goal Difference

GF Goals for

GP Games played

GWS Game winning shot

L Losses

Ln Loser, game 'n'

OT Overtime

PTS Points

T Ties

W Wins

Wn Winner, game 'n'