



Game 31 Home Game 16

[illegible]

PHILADELPHIA FLYERS							NASHVILLE PREDATORS						
#	Per	Time		Player	PIM	Penalty	#	Per	Time		Player	PIM	Penalty
1	1	18:01	24	C. MCALLISTER	2:00	Charging	1	1	18:01	15	D. BEREHOWSKY	2:00	Roughing
2	1	18:01	14	J. WILLIAMS	2:00	Holding	2	2	18:14	41	R. LINTNER	2:00	Holding
3	2	11:54	17	K. STEVENS	2:00	Cross check	3	3	2:57	15	D. BEREHOWSKY	2:00	Interference
							4	3	9:55	19	M. WATT	2:00	Hooking
							5	3	12:51	39	M. CISAR	2:00	Tripping

GOALS BY PER				SHOTS ON GOAL			PENALTIES-MIN				POWERPLAY (GOALS-OPP)			ZONE TIME		
	PHI	NSH		PHI	NSH		PHI	NSH		PHI	NSH		PHI	NSH	Neutral	
1	1	0	1	10	7	1	2-4	1-2	1	0-0	0-1	1	6:56	8:02	5:02	
2	0	1	2	5	5	2	1-2	1-2	2	0-1	0-1	2	7:27	7:52	4:41	
3	1	1	3	12	7	3	0-0	3-6	3	0-3	0-0	3	6:54	8:19	4:47	
4	0	0	4	4	1	4	0-0	0-0	4	0-0	0-0	4	1:40	2:15	1:05	
T	2	2	T	31	20	T	3-6	5-10	T	0-4	0-2	T	22:57	26:28	15:35	
									Time	8:00	4:00					

GOALIES (GOALS-SHOTS AGAINST)							THREE STARS			OFFICIALS		
		1	2	3	OT	T	Time	1 NSH	24	S. WALKER	Referee:	Paul Devorski
PHI(T)	CECH-MANEK	0-7	1-5	1-7	0-1	2-20	64:57	2 PHI	25	K. PRIMEAU	Referee:	Tom Kowal
NSH(T)	VOKOUN	1-10	0-5	1-12	0-4	2-31	65:00	3 NSH	23	B. HOULDER	Linesman:	Danny McCourt
											Linesman:	Stephane Provost

3 Stars picked by: Nashville Media



2

Game 0442

Tuesday, December 12, 2000

6:39 PM CT at Gaylord Entertainment Center

Attendance 15,929

Final

2

NASHVILLE
PREDATORS

PHILADELPHIA

FLYERS

Game 30 Away Game 14

Game 31 Home Game 16

			PHILADELPHIA FLYERS	+/-	TOI	SHF	SHOTS					MS	FW	FL	F%	PN	PIM	HT	TK	GV	BS
							1	2	3	OT	T										
32	G	CECHMANEK, ROMAN			64:57																
33	G	BOUCHER, BRIAN			0:00																
3	D	MCGILLIS, DANIEL	E		27:23	35	2				2	3						4		3	
6	D	THERIEN, CHRIS	-1		20:58	33												7		1	1
8	R	RECCHI, MARK	-1		22:01	30	1		1	1	3							1	1	2	
11	R	HULL, JODY	E		15:33	29	1				1									1	
12	C	GAGNE, SIMON	E		16:40	26			2		2							1		1	1
14	R	WILLIAMS, JUSTIN	E		14:13	25										1	2	1			
15	C	WHITE, PETER	+1		14:03	22							6	4	60						
17	L	STEVENS, KEVIN	E		15:01	25			1		1					1	2	2		1	
18	C	LANGKOW, DAYMOND	-1		17:26	28	1	1		2	4		5	8	38				1	1	
19	L	RANHEIM, PAUL	E		13:43	26								1	0			1			1
22	D	RICHARDSON, LUKE	+1		24:32	32						1						1	2		1
24	D	MCALLISTER, CHRIS	+1		10:53	19	1	1			2					1	2	2			2
25	C	PRIMEAU, KEITH	E		21:42	32	1		4		5	2	16	12	57				2		
26	L	FEDOTENKO, RUSLAN	E		11:29	16		1			1								2	1	
28	C	MANDERVILLE, KENT	E		15:25	27	1		1	1	3	1	4	10	28					1	
29	L	FEDORUK, TODD	+1		9:46	15	1	1			2	1						1	1		
37	D	DESJARDINS, ERIC	E		27:35	31		1			1	1							1	1	
43	D	DELMORE, ANDY	-1		17:38	25	1		3		4	2						2		2	
		TEAM TOTALS	E				10	5	12	4	31	11	31	35	47	3	6	23	10	16	5

			NASHVILLE PREDATORS	+/-	TOI	SHF	SHOTS					MS	FW	FL	F%	PN	PIM	HT	TK	GV	BS
							1	2	3	OT	T										
1	G	DUNHAM, MIKE			0:00																
29	G	VOKOUN, TOMAS			65:00																
3	D	SKRASTINS, KARLIS	-1		19:29	30	1				1	1						1	1	2	1
7	C	RONNING, CLIFF	-1		18:25	23						1	1	3	25					1	
10	L	KJELLBERG, PATRIC	-1		17:21	23	1				1									4	1
11	C	LEGWAND, DAVID	E		14:05	21	1	1	1		3	1	4	6	40			1		1	
12	C	VALICEVIC, ROBERT	E		16:26	23							1	100				2			
15	D	BEREHOWSKY, DRAKE	+1		19:06	28	1		1		2	2				2	4	2			1
17	R	HARTNELL, SCOTT	E		10:22	13												1			
19	D	WATT, MIKE	E		10:39	18										1	2				
21	R	FITZGERALD, TOM	+2		15:55	24						1	3	4	42			1		1	
22	C	JOHNSON, GREG	+1		19:56	29			1		1		11	9	55					1	
23	D	HOULDER, BILL	+1		23:32	32		1	1		2							2		1	1
24	R	WALKER, SCOTT	E		20:29	24	1	1			2		9	7	56			2	1		
27	C	ROBITAILLE, RANDY	-1		11:23	14	2	1	2		5	1	6	2	75						
32	D	HULSE, CALE	E		25:05	30						1						1		3	
39	L	CISAR, MARIAN	-1		9:01	14			1		1					1	2	1	1		
41	D	LINTNER, RICHARD	-1		16:53	21						1				1	2			6	
43	R	YACHMENEV, VITALI	E		19:26	22		1		1	2							1			1
44	D	TIMONEN, KIMMO	E		24:22	28						1						1		2	
		TEAM TOTALS	-1				7	5	7	1	20	10	35	31	53	5	10	16	3	22	5

TOI=Time On Ice SHF=# of Shifts MS=Missed Shots FW=Faceoffs Won FL=Faceoffs Lost F%=Faceoff Win Percentage
 PN=Number of Penalties PIM=Penalty Minutes HT=Hits Given TK=Takeaways GV=Giveaways BS=Blocked Shots